

BUNBURY AND DISTRICTS SOFTBALL ASSOCIATION (INC)

GROUND RULES

2024/2025 - FINAL

BADSA would like to remind the softball community that smoking, including the use of e-cigarettes and vaporising units, is prohibited anywhere within the grounds of the Bunbury & Districts Softball Facility and any of its playing fields.

Anyone caught smoking or vaping on the premises will be asked to leave the complex.

The above activities will only be only permitted at the far end of each car park either side of the pavilion.

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1. Softball WA Registration of Players & Officials

All players & officials who wish to participate in BADSA's competitions must be a financial member of the Association and registered to their club and Softball WA for the current summer season 2024/25.

It is an insurance requirement that registration is completed before playing or officiating a game unless doing so under a BADSA Short Term/Occasional Player/Official Waiver (see Note (1a) below)

All players and officials to the BADSA competition must register on RevSport and pay their capitation fees before taking the diamond unless a waiver is in place signed by BADSA Registrar or Board Member.

All registrations will be audited by the Association Registrar.

SOFTBALL WA REGISTRATION FEES SEASON 2024/2025

All fees listed below incorporate the compulsory RevSport Processing Fee

<i>Softball WA Categories & Fees 2024-2025</i>	<i>Fee</i>
SENIOR PLAYER: 18 years or over as at 31 December of season commencement.	\$56.05
JUNIORS & LITTLE LEAGUE: 17 years or younger as at 31 December of season commencement.	\$30.48
OFFICIAL - COACH, UMPIRE, SCORER	\$22.87
OFF-DIAMOND- Individuals registered with Softball Australia, Member States or Associate Members in a capacity other than those referred to in clauses 3.4.1(a) and 3.4.1(b), and include, but are not limited to, individuals in an administrative, volunteer, support or team manager capacities. These individuals are required to pay a subscription fee to Softball Australia and will have limited access to the benefits of membership.	\$0.00

Note (1a)

1.1 BADSA Short Term/Occasional Player/Official Waiver

- Short Term/occasional Player/Official: A person who may wish to try the game or help out in an official role but is unsure if they will continue for more than 2 games. A person, who may on short notice, be required to make up team numbers.
- Cannot be a person who is already registered or has been registered with a BADSA Team or Softball WA within the last 4 years. A formal request can be lodged on special circumstances to waive this point, but it will be at the discretion of the Board.

- The player may take the field for a maximum of 2 games/per season.
- The player is not required to be registered online for those 2 games.
- The player cannot take the field without a signed waiver (approved by BADSA Board member).
- Claims cannot be made retrospectively (I.E Person injured in second game so person registers & pays fees and then expects to get covered).
- The signed waiver releases BADSA from liability from any injuries that may occur.
- Short Term/occasional players/Officials are not financial members of BADSA and therefore are not eligible to make an insurance claim, invoke member rights or be entitled to the privileges of the Club.
- If a Short Term/occasional player/Official wish to take part in further games they must register on RevSport and pay capitation fee before taking the field for their third (3rd) game. BADSA membership details must be completed on RevSport and fee paid by the date specified by the BADSA Treasurer.

2. **BADSA Membership**

All persons holding a position within the BADSA Organisation or participating in any BADSA sanctioned softball competition must be a financial member of the Association.

Exception: see Note 1(a) – BADSA Short Term/Occasional Player/Official

Membership requirements do not apply to Teeball players.

BADSA Membership Categories & Fees

All fees will attract the compulsory RevSport processing fee which will be charged to individuals on payment. Please note that BADSA does not have any control over fees set by others ie: Softball Australia, Softball WA, RevSport or Individual Clubs.

Members must be prepared to produce their membership credentials at any time upon request when using the privileges of the Association

Membership of the Association shall consist of the following categories:

Ordinary Member: \$20

Persons 18 years and over must become an Ordinary Member of the Association. You will become a member when you register in RevSport and your membership fee will be included in the capitation fee when registering.

This category of member has the authority to invite (5) guests to the Association

- Entitled to hold office
- Entitled to vote
- 50% reduction in facility hire fees
- Entitled to 'Members Only' events or offers

Junior Member: \$7

Persons under the age of 18 years must become a junior Member of the Association. You will become a member when you register in RevSport and your membership fee will be included in the capitation fee when registering.

- This membership will require a sporting affiliation but shall have no voice in the management of The Association and shall not be entitled to hold any office or hold voting rights.
- This category of member does not have the authority to invite guests to The Club.
- Any Junior Member on attaining the age of 18 years wishing to remain a member of The Association shall be granted the appropriate club membership and shall pay the full subscription as set down from time to time.

Social Member: \$10

A Social Member is a member 18 years of age or over who has completed a membership form and paid the appropriate subscription. A social member is interested in promoting the objects of The Association but does not wish to participate in any sporting activities.

- Not entitled to vote or hold office
- Entitled to 'Members Only' events or offers
- Entitled to 25% reduction in facility hire fees

Life Member:

The holder of Life Membership shall be entitled to all privileges of an Ordinary Member and be EXEMPT from any membership fee.

3. BADSA's Age Definitions

The following age definitions apply to all BADSA's under age competitions:

Under 18 Softball

A player turning 18 on or before 31st December of the year the season commences is ineligible to participate in the Junior League competition.

Under 14 Softball

A player turning 14 on or before 31st December of the year the season commences is ineligible to participate in the U14 competition.

Under 12 Softball

A player must turn 9 years old before 31st December of the year the season commences but cannot be 12 on or before 31st December of the year the season commences to be eligible to participate in the U12's competition.

Teeball – Subbies

A player must turn 8 years old before 31st December of the year the season commences but not turn 10 years old, to be eligible to participate in the Teeball Subbies competition.

Teeball – Nippers

A player must turn 5 years old before 31st December of the year the season commences but not turn 8 years old, to be eligible to participate in the Teeball Nippers competition.

Junior Players:

1. To be eligible to play in the senior competition a junior player must be thirteen (13) years prior to the 31 of December of the year the season commences.
2. Parents/guardians must sign their child’s registration/consent form permitting their child to play in the senior competition.
3. A Junior is permitted to play for another club if there is no pathway for them to play under their registered club. Club to notify the Board of the players intention prior to this taking affect.
4. Clubs can apply to the Board in writing for a player to remain in a lower age competition. The Board will take into consideration the player’s skills and ability and it is at the discretion of the Board to grant approval.

4. Player Clearances & Permits (Ref: Softball WA Regulations: Section 4)

CLEARANCES AND PERMITS DEFINITIONS:

PERMIT: A permit is a condition for a registered member playing in two or more competitions, with different clubs, or in another affiliated associated competition during one financial year.
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CLEARANCE: A clearance is an unconditional transfer of a player from one club to another club.

**Permit & clearances must be completed online before the player can take the field
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5. Team Nominations

Each team who wishes to participate in the BADSA Competition must complete the Team Nomination Form in full. All team nomination forms must be submitted to the Registrar by the specified date.

Non refundable team nomination are (must accompany your team nomination form):

- Senior team - \$150
- U18 & U14 Teams - \$100
- U12 Teams - \$0 (Introductory Offer for First Season Trial 2024/2025)
- Teeball Teams - \$50

6. Game Fees

Games fees will be set at the discretion of the BADSA Board and will be due in three (3) installments. The Registrar will advise each club/team of the installment dates and amounts owing.

Team Game Fees - Season 2024/2025 (not inclusive of team nomination)

Senior Teams	\$1,250
Junior U18 & U14	\$650
Junior U12 – game fees waived 2024/25 only	\$0
Teeball	\$250

Senior Nomination (1 per club):

- Entitles Club to 1 x free venue hire for an approved function
- Entitles Club to 1 x free venue hire for Club AGM.

Installments are due on or before the following dates:

- Instalment # 1: 29 October 2024
- Instalment # 2: 29 November 2024
- Instalment # 3: 10 January 2025

An invoice will be issued by the Treasurer which will have banking details attached.

7. Competition Divisions

BADSA's 2024/25 season will comprise of the following divisions listed in order from the highest level to the lowest.

- Senior – Division 1 or A, however it may be identified
- Senior – Division 2 or B, however it may be identified
- U18's
- U16's
- U14's
- U12's
- Subbies Teeball
- Nippers Teeball

In the event where a club has two (2) or more teams in the same division, once a player has played three (3) games for a team in that division they must remain in that team. After the 3rd game should a player's name appear on the scoresheet/scorecard in the wrong team the game will be deemed a forfeit and a 7 nil win will be awarded to the opposing team.

Senior players may move between their club teams in a different division (ie: between A & B division) however once they have played their 3rd game in either division they must stay in that division.

Junior players are eligible to play in a senior team provided they are already 13 or must be turning 13 by 31st December of the year the season commences.

8. Fixtured Games

Home Team / Away Team

The team mentioned first (1st) on the fixtures is deemed “Home Team” and shall take position on the Third (3rd) Base side of the diamond and will field first. The “Away Team” shall take position on the First (1st) Base side of the diamond and bat first.

Game Duration

Start time & game duration shall be monitored according to the plate umpire. The mercy rule as listed below shall apply.

A new innings must not commence if 10 minutes or less remain in the game. If a new innings is commenced it must be completed or when the winning run crosses the home plate.

- Senior & U18's games - one (1) hour and thirty (30) minutes or seven (7) innings whichever is the shorter.
- U14's & U12's games - one (1) hour and fifteen (15) minutes timed using an electronic timer.
- Teeball – *see separate BADSA Teeball Ground Rules 2024/25*

Number of Games Permitted per Fixture

Senior Players (aged 18 and above)

Senior players are only permitted to play one (1) game in one (1) fixture week, exceptions:

- The player is playing as a ‘**Pick Up**’ for another club to help prevent a forfeit
- A double header is fixtured the senior player may play two (2) games.

Junior Players (under 18 years of age)

There is no limit to the number of games junior player can play in one (1) fixture either for their registered club or as a “**Pick Up**” player. Clubs are asked to take into consideration the health and well being of the junior players.

Mercy Rule

All games shall be governed by the current rules as set out by ASF. The current ASF run ahead rule (Rule 5 sec 6) shall apply.

- **15 runs after 3 innings**
- **10 runs after 4 innings**
- **7 runs after 5 innings**

Commencing a Game with 8 Players

Games may commence if a team only has eight (8) players. The ninth (9th) player may enter the game at any time during the first two (2) innings.

The players name must not be entered on the scoresheet/score card/scorebook/lineup card until that player is present at the Team's bench/dugout

Umpires & Scorers must be notified prior to the game commencing of the possibility of a late arrival and also when the player arrives at the team's bench/dugout and when the player enters the game.

If by the completion of two (2) complete innings the ninth (9th) player has not been entered into the game, the team must complete the game with only eight (8) players. A team is not permitted to continue to play with less than eight (8) players.

Finishing a Game with less than 9 Players

A game that starts with nine (9) players must finish with nine (9) players **UNLESS** a becomes **INJURED** and cannot continue to play.

'3 Outs' Sideaway or Runs Scored – U12's, U14's, U18's

BADSA's '3 out' side away rule or # runs scored over the plate (whichever occurs first) is to be implemented in an effort to complete 3 digs in the allotted game time. Runs scored over the plate shall be;

- U12's – six (6) runs over the plate
- U14's – six (6) runs over the plate
- U18's – nine (9) runs over the plate

Scorers to record all relevant statistics as in a normal game. *Example: if an U18's team already has 8 runs and is up to bat with loaded bags and the batter hits a home run, play continues until the batter crosses the plate. However, only 9 runs for the innings will count.*

9. Uniforms

All players for a team must wear the same uniform – pants and tops as *per Rule 3, Section 8 of the ASF rule book*. Non-playing coaches, scorers and managers are not required to wear uniforms but must wear enclosed shoes whilst on the ground or in the dug outs. Caps/hats are mandatory for men and optional for women however those that are worn must be alike and of club colours and must be worn properly. Undershirts, if worn, are to be of club colours. Trim on pants need not be identical however the main colour of the pants must be the same for all team members. All socks must be the same colour.

All players must be in full uniform by the individual's 3rd playing fixture, failure to comply will result in the team being fined \$10.00 per player and one point. Umpire to note the offending player on score card. Umpire to notify the offending team of the offence.

Metal Cleats

Only senior competition players are permitted to wear metal cleats. Umpires to police compliance & if a player is found to be non-compliant the plate umpire will request the

offending player to be temporally substituted out of the game to change footwear. This will not be recorded as a substitution on the score or line- up card. If a temporary substitution is unavailable the game will continue one short until the necessary change in footwear has been completed.

If the request to change footwear is refused the offending player is to be removed from game.

10. Scoresheets/Score Cards and Game Results

Game Points

- 4 premiership points shall be awarded for a win
- 2 premiership points shall be awarded to both teams in the event of a draw
- 4 premiership points and a 7 to nil run count will be awarded to non-forfeiting team in the event of a forfeit

Each team must supply their own scorer (unless prior arrangements have been made with opposing scorer). Scorers are to verify scores at the end of the game to ensure that they match. At least one scorer must use a scorebook.

Two (2) scoresheets/score cards will be issued per game and must be completed by both teams. All scoresheets are to be completed by both teams prior to the commencement of the game. Scoresheets/score cards must show the players surname and given names (*no "nick names"*) of the players participating in the game along with the player's uniform number (if the re enter option is going to be used) and playing position.

Reserves are not to be entered on the scoresheet/score card until they enter the game.

They are then entered on the bottom of the line-up with the rest of the card remaining the same. Both scoresheets/score card at the end of the game must show the same result and are to be signed by the plate umpire.

Player Votes – Seniors, U18's and U14's

- **Season MVP & Runner Up MVP** – The Association's MVP and Runner Up MVP recipients will be determined by player game statistics captured from the Club's scorebook. The Club is to provide these statistics to the Registrar upon request.
- **Coaches Choice Award** - Coaches are to vote two (2) points for one player or one (1) point each for two (2) players which will decide on the 'Coaches Choice Award' to be presented on the Gala night. These voting slips will be available with the scoresheets/scorecards and are to be returned to the red box once completed.

Player Votes – U12's

- **Season MVP & Runner Up MVP** - Coaches are to provide 3,2,1 votes for the opposing team players. Three (3) points being the best. These voting slips will be available with the scoresheets/scorecards and are to be returned to the red box once completed.

11. Forfeit Games

If any Team is not ready to play after 10 minutes from the scheduled start time the umpire will deem a forfeit against the offending Team.

On a forfeited game, the forfeiting team will still be required to pay the game fee. The winning team must complete the scoresheet/score card in full to obtain the forfeit points. The team not forfeiting shall be awarded a seven (7) nil (0) score and the four (4) premiership points.

If within forty-eight hours of a scheduled fixture a Club/ Team, after exploring all avenues to avoid a forfeit, are unable to field a side the Club should contact the Association President or Registrar to inform them of the situation.

Once the Association's Registrar or President has been informed of the forfeit the decision will be irreversible.

Once the Association President or Registrar has been informed the opposing team does not have to appear at the grounds to gain game points **but** must still complete the scoresheet/score card. Once the appropriate people have been informed the decision will be irreversible.

12. Avoiding a Forfeit- Pick Up & Fill In players

A regulation game can be played with 8 players in BADSA's softball competitions.

Definitions

- **Pick up** = an eligible player from **another** club. Not eligible for MVP votes for the game & they must field in outfield and bat in the last two positions of the batting lineup. They must be identified on scoresheet/scorecard with "Pick Up" next to their name.
- **Fill in** = an eligible player from a **within** your club (*ie: an U12's filling in U14's, or an U14's/U18's filling in B Men*) & are eligible for MVP votes for that game

How to use Pick Up or Fill In players to make a regulation team using one of the following options;

U12's

- **Team has eight (8) players**
*Option 1: add (1)x Subbies **fill in***
- **Team has seven (7) players**
*Option 1: add (2)x Subbies **fill in or;***
*Option 2: add (1)x **pick up** only*
- **Team has six (6) players**
*Option 1: add (3)x Subbies **fill in or;***
*Option 2: add (1)x Subbies **fill in PLUS (1)x pick up or;***
*Option 3: add (2)x **pick up** only*

(Note a BADSA Waiver must be signed for any Subbies player used as fill ins – Please refer to Note: 1a BADSA Short Term/Occasional Player/Official Waiver)

U14's

- **Team has eight (8) players**
Option 1: add (1)x U12's fill in
- **Team has seven (7) players**
Option 1: add (2)x U12's fill in or;
Option 2: add (1)x pick up only
- **Team has six (6) players**
Option 1: add (3)x U12's fill in or;
Option 2: add (1)x U12's fill in PLUS (1)x pick up or;
Option 3: add (2)x pick up only

U18's

- **Team has eight (8) players**
Option 1: add (1)x U14's fill in
- **Team has seven (7) players**
Option 1: add (2)x U14's fill in or;
Option 2: add (1)x pick up only
- **Team has six (6) players**
Option 1: add (3)x U14's fill in or;
Option 2: add (1)x U14's fill in PLUS (1)x pick up or;
Option 3: add (2)x pick up only

SENIORS

- **Team has eight (8) players**
Option 1: add (1)x U14's (if eligible) / U18's fill in
- **Team has seven (7) players**
Option 1: add (2)x U14's (if eligible) / U18's fill in or;
Option 2: add (1)x pick up only
- **Team has six (6) players**
Option 1: add (3)x U14's (if eligible) / U18's fill in or;
Option 2: add (1)x U14's (if eligible) / U18's fill in PLUS (1)x pick up or;
Option 3: add (2)x pick up only

13. Cancellation of Games & Interrupted Games

Any two (2) BADSA directors may cancel a game before it's due to commence. The plate umpire shall have sole discretion of cancelling the game once playing has commenced and is urged to consult with board members before doing so. In the event of a game being cancelled:

- (a) ***before*** the first pitch has been delivered – no points to be awarded to either team and the next time the two teams play each other the points will be doubled.

- (b) **after** the completion of three (3) or more innings – revert to the last completed innings and score to stand.
- (c) If officially contacted by the Registrar or President forty eight (48) hours prior to the forfeit of a fixture, the opposing team does not have to appear on the ground to gain game points but they must complete the score card.

If a game is cancelled due to unforeseen circumstances, prior to t's commencement then the next fixture game between the two (2) teams shall be played for double points or the points can be split on agreement from both teams.

In the case of this being the last fixture of the season the game may be rescheduled to be played before the finals. If the game cannot be rescheduled for any reason the affected teams will be allocated 2 points and players in those affected teams will be credited a game.

Interrupted Game

During a game should play be interrupted due to light failure/ passing storm, rain etc then the plate Umpire, will at the resumption of play add the time lost onto the scheduled finishing time as long as the delay is no more than 10 minutes. Should the interruption continue for greater than 10 minutes the interrupted game will then be cancelled with the following outcomes to be applied

- If three (3) or more innings have been completed it becomes a regulation game and the score at the last completed innings stands.
- If not a regulation game then the next fixture game between the two (2) teams shall be played for double points. In the case of this being the last fixture of the season the game may be rescheduled by BADSA to be played before the finals. If the game cannot be rescheduled for any reason the affected teams will be allocated 2 points and players in those affected teams will be credited a game.

14. Finals & Grand Finals

All finals games leading up to but not including the Grand Final are to be played to normal game times as listed in section 7 – Fixtured Games

Grand Final games are to be played to the following, with the Mercy Rule applying if need be:

- Subbies Teeball - 1 hour
- U12 games - 1 hour and 15 minutes
- U14 games - 1 hour and 15 minutes
- U18 games – 1 hour and a half or 7 innings
- Senior Women's games - 1 and 30 minutes or 7 innings, whichever comes first.
- Senior Men's games - to be 7 innings

Finals Qualifications

To qualify for finals a player must have played a minimum of five (5) games for their Club and be fully financial with Softball WA & BADSA. A junior player is permitted to play finals in multiple grades for their club provided they have played the minimum (5) games.

Exception: Fly in Fly out members will be required to play (3) games to qualify for finals. Exception will be granted upon a written request to BADSA along with any requested supporting document/s.

On commencement of the finals series, once a senior player plays in a higher division final then they must stay in that division, however a lower division player has the option to play in a higher division should their team no longer be in finals contention.

Grand Final Promotion/Grading for Following Seasons

BADSA reserves the right to consider promoting teams to a higher division for the following season based on each team's performance in the previous Grand Final.

15. Umpires

One (1) plate umpire and two (2) base umpires will be designated as per the fixture and shall be present on the diamond at least five (5) minutes before the commencement of the game.

All umpires are required **MUST** always wear enclosed shoes. The plate umpire must wear the following protective equipment, face & throat protector or a helmet that combines these items, leg protectors and chest plate. Failure to comply will impact the individual's ability to utilise the Association's insurance cover should an injury occur whilst umpiring.

Plate umpires are to ensure both scoresheets/score cards read the same on completion of the game and both scoresheets/score cards are signed.

Failure to complete umpiring duties will result in the loss of two (2) premiership points and possibly a monetary fine (at the discretion of the Board).

Umpires, base or plate, are not permitted to carry mobile phones whilst undertaking umpiring duties. Plate umpires must endeavor to commence the game at the stated commencement time. The plate umpire must keep track of the game using a clicker.

All game balls are to be returned to the bar by the plate umpire after the completion of each game.

16. Training on Diamonds

Club/Team training is permitted on the diamonds on the condition the cutouts are raked at the end of the session. If the diamond is left in poor condition then a **\$250 fine** will be imposed on any offending Team/Club found in breach of this ground rule.

Clubs have the option to utilize the lights. Usage of the utilization of the lights will be charged by the Treasurer on a monthly basis at a rate set out by the Board.

Clubs are responsible to ensure that the Umpire Changeroom door is locked at the end of their session.

17. Diamond Duties (responsibility of both teams):

- Maintain diamond as per diamond procedure immediately after each game.
- Pack up diamond gear and store in shed.

In the event where our gazebos are in use it is each team's responsibility to dismantle and store in the storage shed at the end of the day/night.

All Teams are responsible for clearing all rubbish from their dugout/bench immediately following their games.

18. Reporting of any injuries to an insured member/player

Any injuries sustained during a BADSA fixture, regardless of severity **must** be documented on the scoresheets/score cards & signed off by the plate umpire, the injured member/player & both scorers.

The **President** or **Registrar** **must** also be notified immediately. A member/player injury form **must** also be completed for insurance purposes. These forms are available from the Bar Manager and are located in the bar or from your Club itself.

19. Bleeding Players – Blood Rule (Ref: ASF Rule Book: Rule 4 Section 9)

If a player is injured in such a manner that bleeding occurs the game is to be immediately stopped. The game shall not start until the injured player is removed or the bleeding stops and the blood has been removed from the playing area. Any lost time will not be added to the game. If the bleeding cannot be controlled within a reasonable time, a player who is not in the current lineup may replace the bleeding player. Any player who is on the card, including those who have previously been in the game and been substituted may take this place.

If the bleeding player is unable to resume by the end of the innings following the innings in which the injury occurred, i.e.; if the shortstop is injured in the top of the third, that player has until the end of the fourth innings to resume, then a legal substitution must be made with a player who has not been in the game. Any clothing or equipment that is bloodstained shall immediately be replaced or removed from the game. If a player

continues without a playing shirt, or with a different number, it should be noted on the scoresheet/score card, without penalty.

20. Speed Up Rule - Speed up Rule (Ref: ASF Rule Book: Rule 3.2.7 Section 1 – TEMPORARY RUNNER)

Further details are provided in Ground Rules – Appendix B.

21. Protests

All protests are to be lodged in writing to BADSA Registrar within forty-eight (48) hours of the incident and shall comply with Rule 11 in the current ASF rule book.

The protest and dispute committee is to be held in conjunction with the Constitution section 6.8. The appeals committee is to be held in conjunction with the Constitution section 9.2.2 and shall comprise of an independent chairperson and one committee member from each club excluding the clubs that are involved in the incident. If a club committee member neglects to attend the hearing the club will incur a \$100 fine.

22. Misconduct/Disciplinary Breaches

Any person acting in the manner unbecoming to the game may be liable to suspension in accordance with the Softball WA Disciplinary Regulations and/or any Disciplinary Regulations as set by BADSA.

In the event of an umpire reporting a person for misconduct or a disciplinary breach, such person shall be removed from the game immediately and the report is to be recorded on both scoresheets/score cards. BADSA Board will follow up and investigate the matter in due course. Further reporting may be required to be submitted by the umpire and/or witnesses to the reported actions.

Anyone suspended due to disciplinary breaches or found guilty of misconduct during the season is ineligible for association awards.

23. Fines

In the event of any club/team failing to pay the necessary fee and/or fines, BADSA will advise the club/team concerned that they are un-financial. Should the club/team not be financial by a date stipulated by BADSA then any games that the club/team plays shall be deemed a forfeit.

Fines imposed may be for the following breaches (discretion of the Board):

Breach		Penalty
a)	Not supplying a plate umpire **	\$50 & loss of two (2) points
b)	Not supplying a base umpire **	\$30 & loss of one (1) point per base umpire
c)	Forfeiting three (3) games in a row	Team de-registered – all game fees may still apply

d)	Playing an unregistered/unfinancial/un-cleared player	7 nil forfeit and loss of two (2) points
e)	Player/s not in uniform	\$10 per player & loss of
f)	Plate umpire not completing scoresheet/scorecard	Loss of umpire payment (if any)
g)	Alcohol in/on bench/ dug outs	7 nil forfeit and \$100 fine
h)	Failure to provide a scorer (without prior notice)	Loss of two (2) points
i)	Not maintaining or performing diamond duties	\$250
j)	Failure of club to attend 2 consecutive Delegates Meeting	\$100 for first two missed then \$100 for each subsequent

** Note: Where a Club is named to umpire (not a specific Club Team) and have failed to fulfill their umpiring obligations any points deducted will be off the highest ladder ranked team in that Club.

All fines tabled at monthly board meetings must be paid before the next scheduled game or the club/team involved shall be deemed un-financial. It's is at BADSA's discretion as to whether the fines and further penalties be imposed after further investigations.

24. Alcohol

The Bunbury and Districts Softball Association is a licensed premise and therefore there is strictly **NO BYO**. Alcohol may only be consumed within our designated licensed area. Consumption of any alcohol is not permitted beyond the signed licensed area.

25. Function Room/Bar Area

The wearing of playing uniforms within the function/bar area will be permitted during playing days/nights.

NO cleat type playing footwear is to be worn within these areas. Please ensure your shoes are free from grass, mud, dirt and sand etc before entering inside.

Gear/Tote bags and playing equipment are not to be stored in the function room.

Children are under the age of 12 must be supervised at all times inside the function room. They are not permitted to run around inside. Parents are asked to ensure their children leave the function area clean and pick up their rubbish.

BADSA Tee Ball Ground Rules 2024/2025

The Bunbury & Districts Tee Ball competition adhere to the current rules and regulations of Tee Ball Australia. All rules apply, with the exception of additional ground rules compiled by Bunbury & Districts Tee Ball and Junior Softball. These additional ground rules are more specific to our competition. Our Tee Ball competition comprises of two (2) different age groups of mixed gender children.

- Nippers – 5 - 7 year old children (*must be 5 by 31st December in which the season starts but not 8 as of 31st December in which the season starts*)
- Subbies – 8 - 9 year old children (*not be 10 as of 31st December in which the season starts*)

These ground rules have been written in three (3) different sections.

Section 1 – shall apply to all age groups

Section 2 – shall apply only to the “Nippers” age group

Section 3 – shall apply only to the “Subbies” age group

Section 1 – All Age Groups

1. All coaches/umpires & parent help on the field **MUST** wear enclosed shoes.
2. When the tee is used the following “Tee Rules” apply
 - 2.1 A batter must have a full swing to make contact with the ball.
 - 2.2 If the tee alone or ball & tee are hit at the same time the umpire will call “Foul Ball” – there is no limit to the number of foul balls on a batter.
3. Runners are forced under the standard rules of tee ball on a fair hit by the batter.
4. On a “Dead Ball” (over throw) runners advance to the base they would normally be heading to ie: 1 base only unless runners are forced.
5. “Time” shall be called by the plate umpire to signal the end of that particular play once the ball is held in the air in the infield or if the ball has been thrown to and caught by the base fielder.
6. If a runner is hit by a batted ball, the Umpire must call “Time” and ALL base runners return to the last base the occupied. The batter returns to the tee and bats again.
7. All players MUST play their designated positions ie: infielders play on the infield and outfielders play in the outfield. Outfielders should be positioned no closer than 2m from the baseline.
8. Outfielders are NOT permitted to field a ball in the infield at any time.
9. Children must be encouraged to “make the outs” by THROWING the ball to their base player. Chasing runners or running across the diamond to make an out is NOT permitted. ***Coaches and umpires should continually educate their players to make the correct play.***
10. The pitcher is NOT permitted to run to home plate with the ball to make an out. They should be encouraged to throw the ball to the catcher. ***Coaches and umpires should***

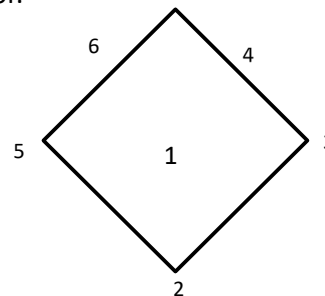
continually educate their players to make the correct play.

11. Coaches should endeavor to give equal time at play in the infield and outfield for all players throughout the season.
12. Fielding positions must be rotated at each change of innings. No player should play the same position more than once in the game.
13. The Catcher MUST wear the full protective gear which consists of a chest plate and helmet with a face grill at ALL times.
14. The pitcher MUST wear the full protective gear which consists of a chest plate and helmet with a face grill at ALL times.
15. The “Home” team shall supply the plate umpire. The umpire MUST be someone other than the coach.
16. During each batting innings your team MUST have a coach/adult in the 1st & 3rd coaching boxes to help the runners.
17. The shades if supplied are for the children in the team only. Parents/spectators are asked to provide their own shade. It is the responsibility of the team put up before their game and to pack away the gazebos at the end of the last game

Section 2 – Nippers

1. The time duration of the game for Nippers shall be 45 minutes.
2. Teams shall consist of a minimum of six (6) players and a max of nine (9)
3. Only six (6) players shall take the diamond to field in the positions of:

1. Pitcher
2. Catcher
3. 1st Base
4. 2nd Base
5. 3rd Base
6. Short stop



Should the ball be hit or goes past the infielders to the outfield the closest fielder should be the one to go after it.

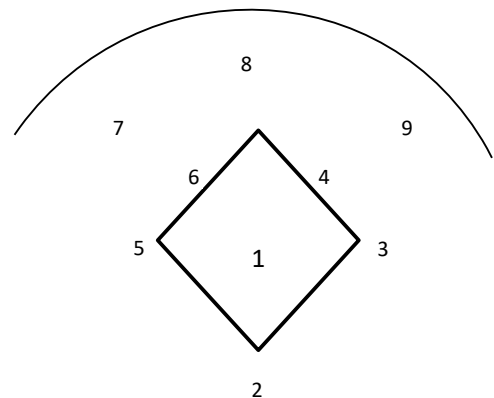
4. All players in the team will have a bat during their batting innings & shall be written on the batting line up ie: if you have 8 players on the day then all 8 bat or if you have 7 players then 7 bat.
5. Should a player get “out” during his/her batting innings the umpire shall signal the “out” but the player remains on the base they are approaching.
6. A batter is not out if on the 3rd strike an ‘air swing’ occurs. The batter continues and should be encouraged to hit the ball.

7. **NO TAGGING OF RUNNERS IN NIPPERS – OUTS MUST BE MADE AT THE BASE OR BY A CATCH**
8. A maximum of 2 coaches/parents allowed on the field to help the players
9. Line up cards shall be completed & handed in at the end of your game to the letter box in the clubrooms.
10. Scoring (tally of runs) is optional but must be done in a sportsman like manner in order to promote a fun environment for your children.

Section 3 – Subbies

1. The time duration of the game for Subbies shall be 1 hour.
2. Teams shall consist of a minimum of nine (9) players
3. Nine (9) players shall take the field in the positions of:

1. Pitcher
2. Catcher
3. 1st Base
4. 2nd Base
5. 3rd Base
6. Short stop
7. Left field
8. Centre field
9. Right field



4. Only nine (9) batters allowed to bat each innings. All nine (9) batters will bat each innings unless 3 outs are made
5. Should a player get “out” during his/her batting innings the umpire shall signal the “out” & the player shall leave the field.
6. A runner may be “tagged out” in Subbies while running between bases.
7. If a player over runs 2nd or 3rd base and are tagged they are out. The coach on the field should explain why so that there is learning involved.
8. Only the coach shall be permitted on the field to help the players.
9. Each team MUST supply a scorer (must be someone other than the coach or umpire).
10. A player may not be used for “batting” only or “fielding” only. Each player must bat & field. ***If you have more than 9 players the same player is not to sit out more than 1 inning in a row.***

U12 Softball Ground Rules 2024/2025

The Bunbury & Districts Junior Softball competition adhere to the current rules and regulations of Softball Australia. All rules apply in conjunction with Bunbury & Districts Softball Association (Inc) 2024/2025 Ground Rules. We have also compiled some “sub” ground rules which we have modified to be more specific to our U12’s junior competition.

Section 1 – THE COMPETITION

1. All teams are of mixed gender.
2. All players must play in their relevant age group depending on the age cut off as specified above. Players can also play in higher age group at the discretion of Clubs.
3. ALL games **MUST** start at the scheduled start time.
4. Only registered players are permitted to play. Online registration is through RevSport and payment must be completed prior to taking the diamond.
5. Forfeiting or avoiding a forfeit using Pick Up players or Fill In players – please refer to sections 11 & 12 of BADSA Ground Rules 2024/25
6. The U12 games shall be plate & base umpired by club’s U14’s, U18’s or senior members as fixtured

Section 2 – THE GAME

1. All U12’s games shall be 1hr 15mins in duration & shall be timed by use of a digital timer which will be on the scorer’s bench (please see point # 2 & 3 for time restrictions in last innings)
2. If the innings is incomplete, it will revert back to even digs unless in the bottom half of the final dig and the team up to bat is in front then the score will stand at completion of the game.
3. If there is less than 10 minutes to go and the team up to bat is in front at the bottom of that innings, they can choose not to bat. Score will revert to last completed innings.
4. Games shall be played with an 11” ball.
5. The pitching distance will be set at 40ft.
6. **NO** dropped 3rd strike rule applies - 3 strikes (either swung or called is out)
7. **NO** ‘walks’ on batters. Should the batter receive a 4-ball count then a tee is placed on home plate & the count on the batter stands. *Example: Batter has a count of 4 balls & 2 strikes then they have only one (1) attempt off the tee. If the batter has 4 balls only then they have 3 attempts off the tee.*
8. Should the player swing & miss or hit the tee it will be deemed a strike. Base hit foul are also deemed strikes except when ball goes foul on the 3rd strike.
9. The tee, when not in play, will be placed behind the umpire against the backing net and will form part of the pitch and game should a stray ball come into contact with it.

10. **NO** infield fly rule applies
11. The “3 out” side away rule or 6 runs scored over the plate (whichever occurs first) is used.
12. **NO** automatic out applies if the team doesn’t have a 9th player (as per Softball WA rules)
13. **NO** ‘re-entry rule’ applies in the U12’s Competition.
14. Face masks are **mandatory** for all infield players. Players may choose to wear a mouthguard in addition to the face mask.
15. All batters for each team to bat through the line-up. All players bat in line as per the batting line up. The batting line up **cannot** be changed, however fielding positions can be changed as needed at each innings.
16. If team already has 4 runs and is up to bat with loaded bags and the batter hits a home play continues until the batter crosses the plate. However, only 6 runs will count. Scorers may record all relevant statistics-
17. Pitchers and catchers can only pitch or catch for 2 innings per game in the regular season. One (1) pitch received or thrown counts for one innings.
18. Coaches should encourage their players to play all positions throughout the season.
19. All players present at the game shall be included throughout the game.
20. Coaches do not have to rotate their players each inning from infield to outfield.

Section 3 – SCORING & VOTING

1. **MVP & Runner Up MVP** - Coaches will award 3,2,1 votes for the opposing team (3 being the best) to determine the end of season MVP & Runner Up MVP. These voting slips will be available with the scoresheets/scorecards and are to be returned to the red box once completed.
2. All teams are to score using score books.
3. A Final series will take place at the end of the season (refer to fixtures).

U14 Softball Ground Rules 2024/2025

The Bunbury & Districts Junior Softball competition adhere to the current rules and regulations of Softball Australia. All rules apply in conjunction with Bunbury & Districts Softball Association (Inc) 2024/2025 Ground Rules. We have also compiled some “sub” ground rules which we have modified to be more specific to our U14’s junior competition.

Section 1 – THE COMPETITION

1. All teams are of mixed gender.
2. All players must play in their relevant age group depending on the age cut off as specified above. Players can also play in higher age group at the discretion of Clubs.
3. ALL games **MUST** start at the scheduled start time.
4. Only registered players are permitted to play. Online registration is through RevSport and payment must be completed prior to taking the diamond.
5. Forfeiting or avoiding a forfeit using Pick Up players or Fill In players – *please refer to sections 11 & 12 of BADSA Ground Rules 2024/25*
6. The U14 games shall be plate & base umpired by club’s U18’s or senior members as fixtured

Section 2 – THE GAME

The U14’s game shall be played following all Softball Australia Rules and BADSA 2024/25 Ground Rules with the following exceptions, listed below, which are specific only to the BADSA’s U14’s competition;

1. All U14’s games shall be 1hr 15mins in duration & shall be timed by use of a digital timer which will be on the scorer’s bench (please see point # 2 & 3 for time restrictions in last innings)
2. If the innings is incomplete, it will revert back to even digs unless in the bottom half of the final dig and the team up to bat is in front then the score will stand at completion of the game.
3. If there is less than 10 minutes to go and the team up to bat is in front at the bottom of that innings, they can choose not to bat. Score will revert to last completed innings.
4. Games shall be played with an 11” ball.
5. The pitching distance will be set at 40ft.
6. **NO** infield fly rule applies
7. The “3 out” side away rule or 6 runs scored over the plate (whichever occurs first) is used.
8. **NO** automatic out applies if the team doesn’t have a 9th player (as per Softball WA rules)
9. **NO** ‘re-entry rule’ applies in the U14’s Competition.
10. Face masks are mandatory for Pitchers. Pitchers may choose to wear a mouthguard in addition to the face mask. Infielders are strongly encouraged to wear either a mouth guard

or face mask or both.

11. All batters for each team to bat through the line-up. All players bat in line as per the batting line up. The batting line up **cannot** be changed, however fielding positions can be changed as needed at each innings.
12. If team already has 4 runs and is up to bat with loaded bags and the batter hits a home play continues until the batter crosses the plate. However, only 6 runs will count. Scorers may record all relevant statistics-
13. Pitchers and catchers can only pitch or catch for 2 innings per game in the regular season. One (1) pitch received or thrown counts for one innings.
14. Coaches should encourage their players to play all positions throughout the season.
15. All players present at the game shall be included throughout the game.
16. Coaches do not have to rotate their players each inning from infield to outfield.

Section 3 – SCORING & VOTING

1. **MVP & Runner Up MVP** – The Association’s MVP and Runner Up MVP recipients will be determined by player game statistics captured from the Club’s scorebook. The Club is to provide these statistics to the Registrar upon request.
2. **Coaches Choice Award** - Coaches are to vote two (2) points for one player or one (1) point each for two (2) players which will decide the ‘Coaches Choice Award’ to be presented on the Gala night. These voting slips will be available with the scoresheets/scorecards and are to be returned to the red box once completed.
3. All teams are to score using score books.
4. A Final series will take place at the end of the season (refer to fixtures).

APPENDIX A – Smoking Guidelines

WA: SMOKING LAW REQUIREMENTS



Smoke-free laws in Western Australia have banned smoking in certain public spaces. It is expected that everyone is aware of, and compliant with, smoking laws. Sporting clubs are also encouraged to develop a smoke-free policy where smoking is banned at all sporting events.

Having a smoke-free sporting club can help you comply with your obligations to take reasonable precautions to ensure the health and safety of employees, volunteers and visitors to the venue.¹

- In Western Australia, the Tobacco Products Control Act 2006 regulates where smoking is permitted and the sale/promotion of tobacco.

SMOKING BANS AND RESTRICTIONS

Smoking is banned within 10 metres of any children's playground equipment.²

- This includes local government parks and gardens, state owned facilities and playground equipment in sporting venues, hotels, eateries and fast food outlets.²
- You should be aware of any local laws your council introduces around smoking. Smoking could be prohibited in other areas or during certain events.

There are restrictions that ban smoking where food is being served.

- Smoking is banned in outdoor eating areas such as restaurants, cafes, delis, lunch bars and other food outlets.³
- E-cigarettes are also banned from outdoor eating areas.⁴

MANAGING SMOKING WITHIN YOUR CLUB

It is recommended you develop a policy or procedure so staff, operators or volunteers know how to deal with someone smoking in a banned area.

- The occupier (the person in control of the outdoor eating area or premises) is responsible for maintaining the smoke-free area – if a person is found smoking, both the occupier and the person who committed the offence can be issued a fine.⁵
- In the case that there is any prosecution action taken against the occupier for visitors smoking in an enclosed place on their premises, actively enforcing the smoking ban can be used as a defence. Actively enforcing the ban could include informing the person they are committing an offence, requesting that they stop smoking or that they leave the premises until they finish smoking.⁵

Acceptable 'no smoking' signage needs to be displayed at smoke-free outdoor eating and drinking areas.

- Signage should be displayed at outdoor eating areas so that people can easily see it when entering the area or from within that area.³
- You can order signage from the Department of Health (see further information).

APPENDIX B – Temporary Runner Rule



Technical Bulletin

Subject: TB_2022-2 Temporary Runner for the Catcher and/or Pitcher and Tiebreaker Runner Effects

Date: 07/04/2022

Following the changes implemented by the WBSC International Rules Commission for the 2022-2025 rule book, the Temporary Runner rules have changed to allow for a runner to be utilised for both the Catcher and/or Pitcher with 2 out. The penalty for the incorrect Temporary Runner and Tiebreak Runner being used has also changed.

Additional rules have been updated that do not affect the way we currently play the game, and these will be communicated in due course.

After consultation with Softball Australia the new rules for the Temporary Runner and Tiebreak Runner will be played at the 2022 National Championships in preparation for the upcoming World Cups.

This Technical Bulletin will outline changes to the Official Playing Rules in section 1 below.

Section 2 will outline the changes to the Softball Australia Championship Regulations, which are used in addition to the Official Playing Rules for our National Championships.

SECTION 1

Rule 1.2.4 TIEBREAKER; TIEBREAKER INNING

- c) ***An incorrect runner that is placed on second base shall be called out if a proper appeal is made by the defensive team after a pitch (legal or illegal) or a play is made and is upheld. A proper appeal may be made at any time the incorrect runner is on base. If the offensive team places the correct runner on base before a proper appeal is made, there is no penalty.***

Rule 1.2.6 APPEAL PLAYS

On an appeal play, the runner will not be out unless the appeal is made legally.

- a) An appeal may be made while the ball is live or dead, but the defensive team loses the opportunity of making an appeal if it is not made:

iv) at any time an incorrect runner is on base in a tiebreaker inning or as a temporary runner for the Catcher or Pitcher of record.

- e) These are the types of appeal:

x) the use of an incorrect runner on second base in a tiebreaker inning or as a temporary runner for the Catcher or Pitcher of record.

Rule 3.2.7 TEMPORARY RUNNER

A temporary runner is legal for a Catcher or Pitcher who is listed in the Starting Line-up in the top of the first inning or is the Catcher or Pitcher of record from the previous half inning who is on base with two (2) outs. The following provisions apply:

- a) the use of a temporary runner is optional for the offensive team;
- b) the temporary runner may be used any time after the second out occurs; and
- c) the temporary runner is the player scheduled to bat last and who is not on base at the time the option is taken. If the player scheduled to bat last is on base then go to the next player in order.

If an incorrect player is used as a temporary runner or Tiebreak Runner, ***the runner shall be called out if a proper appeal is made by the defensive team after a pitch or play is made and the appeal is upheld. A proper appeal***

may be made at any time the incorrect runner is on base. If the offense places the correct runner on base before a proper appeal is made, there is no penalty.

Note: The Softball Australia and WBSC International Playing Rules state the temporary runner for either catcher or Pitcher is **optional**, and the penalties above apply.

Official Playing Rules - Summary		
Rule	Former	New
Temporary Runner	Optional for the Catcher	Optional for the Catcher and Pitcher
Temporary Runner	No penalty for incorrect Temporary Runner on base	Temporary Runner is out if incorrect runner on base
Temporary Runner	Person Scheduled to bat last	If used for the Pitcher and Catcher while both on base and the last out is on base go to the next player
Tiebreak runner	No penalty for incorrect Tiebreak Runner on base	Tiebreak Runner is out if the incorrect runner while on base, after upheld appeal

SECTION 2

Softball Australia Championship Regulations - Competition Rules, Tiebreak and the Temporary Runner

- a) In the Softball Australia Championship Regulations, the Temporary Runner for the Catcher with two out is mandatory.
The Temporary Runner **must** be used for the Catcher and replaced on base, by any Eligible Player on the Line-up card, and not in the next four batters (an Eligible Player is one who has not been removed and deemed ineligible under Softball Australia Official Playing Rules).
- b) If the Temporary Runner for the Catcher is not used, reported or, the incorrect player is used this is a correctable situation.
- c) **The Temporary Runner for the Pitcher will be optional with 2 out, the pitcher can be** replaced on base, by any Eligible Player on the Line-up card, and not in the next four batters.
- d) **If the incorrect Tiebreaker runner is placed on base they will be called out on proper appeal as 1.2.4 c) above**

The Softball Australia Championship Regulations - Summary		
Rule	Former	New
Temporary Runner	Mandatory for the Catcher.	Mandatory for the Catcher and optional for the Pitcher.
Temporary Runner	No penalty for incorrect Temporary Runner on base. Correctable.	No Change.
Tiebreak runner	No penalty for incorrect Tiebreak Runner on base. Correctable.	Tiebreak Runner is out if appeal made while the incorrect runner is on base.

Brooke Wilkins
Pathway Coordinator
Softball Australia

Leigh Evans
Umpire in Chief – Technical
Softball Australia

This is an Approved Softball Australia Limited Technical Bulletin for use in Australia and is current as of 07/04/2022. For the most current version, visit www.softball.org.au and go to resources.